

CIU NATIONAL TEAM DARTS CHAMPIONSHIP



This is an illustration of the Clock with the Double Bull pattern board to be used in this Championship.

GENERAL RULES

1. The Championships shall be held annually. Trophies will be awarded to Winners and Runners-Up. The Trophies to be won outright if won by any club three times in succession or five times in all. In the event of a club holding a trophy ceasing to be affiliated to the Working Men's Club and Institute Union Limited, the Trophy to be returned to the Head Office of the Union. The winning clubs will hold the Trophies until the Semi Final stage of the next contest or until disposal instructions are issued by the Union Recreation Secretary.
2. Prize vouchers to be awarded to the Winning team, Runners-up and losing Semi Finalists and these will be announced prior to the contest.
3. ALL competitors must be at least 18 years old and hold Associate and Pass Cards issued by the clubs they represent in the contest.
4. The entrance fees will be announced prior to the Championships. No club may enter more than two teams. Clubs may register sixteen players from whom the Team of eight is to be selected. Registrations cannot be varied after the draw for the first round has been made. In the event of a club playing an unqualified man, the heat to be awarded to the opposing Team. It is the clubs responsibility to keep an accurate record of its registrations. In the event of a dispute over registrations the official entry form retained at Head Office is the deciding factor

5. All contests to be run on a Knockout basis. Teams shall be grouped for the rounds so as to avoid long distance travelling. No two Teams from one club shall be drawn to meet each other prior to the Quarterfinals.
6. In all rounds preceding the Semi Finals, the matches to be played at the clubhouse of the Team first named in the draw. Home Teams shall submit to their opponents, preferably in writing, **within seven days of despatch of the draw**, at least four suggested dates for play, two of which shall be Weekend dates (Saturday or Sunday). Should the Home Team fail to submit dates within the time allowed, the responsibility for suggesting four dates to be automatically transferred to the Away Team. The Home Team is then required to accept one of the dates. The fixing of playing dates and commencing times to be by mutual agreement and games may only be played in affiliated clubs. Extensions of time for play will not be granted, unless there are exceptional circumstances.
7. Results forms to be completed and forwarded to the Union Recreation Secretary to reach him not later than the date notified on the draw. It is the winner's responsibility to submit the results, though it is preferable that both competitors do so. **Competitors whose results are not received by the closing date will be automatically disqualified. It is strongly recommended that the results be sent by Recorded Delivery. Provisional Results can be faxed, phoned or E mailed to this office.** The Union Recreation Secretary to keep a record of all games. Extensions of time for play will not be granted, unless there are exceptional circumstances.
8. Protests must be made by the captain on the spot to the referee and the opponent's captain, following which the game must be completed. Any club not satisfied with the referee's decision may appeal to the Union Recreation Secretary within 72 hours of the game finishing. The appeal to be accompanied by a fee of £10, such fee to be refunded at the discretion of the Union Recreation Committee.
9. The Semi Finals and Finals to be played on Saturdays at a neutral club selected by the Union Recreation Secretary. Second class return railway fares or actual fares (whichever is the lesser) plus £5 out of pocket expenses to be paid to each Team member in Semi Finals and Finals. Similar expenses to be paid in respect of one reserve per Team, providing the reserve is present and available to play.
10. In Semi Finals and Finals the Union Recreation Secretary to fix the date and time for commencing games. The games to be competed within three calendar months of the completion of the Rounds. In the event of a Player or Team arriving more than 30 minutes after the scheduled start that Player or Team will be disqualified. The Union representative(s) must be informed if a late arrival is envisaged.
11. The Union Recreation Committee to have the power to settle all matters arising even if not covered by these rules, and its decision shall be final. In the event of a misdemeanour being committed by a competitor (team or individual) or by their supporters, the committee have disciplinary powers to suspend or bar the offender from competing in Union Contests, and its decision is final.

PLAYING CONDITIONS

1. Teams to be 8 a side and players may not be changed during any one match.
2. Games shall be 1,001 up, straight start, finish on a double. MATCHES in the Rounds shall be the best of five games. In the Semi Finals and Final the matches to be the best of seven games.
3. Orders of starting to be determined by the toss of a coin to start first game, and then start alternately. Fresh toss of coin to determine which team starts when a deciding game has to be played. The winners of the toss to start the game. Players shall throw alternately from each Team, and the order for throwing shall not be changed during the game. Any Team playing without the full complement of eight to forfeit the throws to which the absent player(s) would normally be entitled.

Equal darts to be thrown in all games (i.e. if a player or team who starts the game obtain winning doubles with their second dart, the opponents to be allowed two darts – one to win and two to tie the game). In the event of a tie the game to be played again.
4. The board shall be the “Clock with Double Bull” pattern. It shall be fastened so that the centre of the “Bull” is 5ft 8in from the floor in a plumb line, and throwing distance shall be a minimum of 7ft 6in from the face of the board measured horizontally. (See condition No 12).
5. The Oche or Toe Line must be raised and be at least 24in long. A player may move as far along it as he likes, and may throw from behind the line, but he must not stand on the Oche or throw from a lesser distance than 7ft 6in.
6. Any standard darts may be used, and a throw shall consist of three darts, unless the game is finished with less.
7. Darts may not be re-thrown, and only darts touching the surface of the board when the referee calls the score count. No darts may be removed from the board until the referee has announced the score.
8. If the number required for game is exceeded the throw does not count, and the next player of the Team has to obtain the original number required before the preceding player commenced his throw.
9. The “Bull” or 50 counts as double 25, and when 50 is required is a game shot. Three “Trebles” or “Doubles” or three darts in any one bed is not game unless the three doubles constitute the extra number required.
10. Each Home Team shall provide a referee, marker and check marker. The attention of all clubs is drawn to the necessity for efficient referees, markers and check markers being appointed.

- 11 Scores shall be prominently displayed, and scoring shall be by the subtraction method. A player may ask the referee what number he requires for game, but he must not be told how to get it.
12. Local Conditions. In the rounds, where two captains mutually agree, the type and height of board, throwing distance and conditions of match may be altered. If no agreement is reached the above conditions shall apply.